



Class Project

Third Stage

Third Stage (1)

- ◆ Good UI dialogue design
 - Consistency
 - Appropriate support for the user
 - Adequate feedback for the user
 - Minimal user input

Third Stage (2)

- ◆ UI design
 - Detail in the design!
 - What is a use case description post-condition supposed to say?
 - Readability of statecharts
 - Show how the GUI interacts with the system classes
 - Consistency
- ◆ Evaluation
 - Do your dialogues demonstrate these?

Second Stage (3)

- ◆ Overall performance – exceptional!
 - Marks were also quite spread
 - Best part the evaluation – (avg 70%)
 - The other two parts were roughly the same (avg 60%)
 - Statecharts and sequence diagrams seem to be the most problematic part
 - Sequence diagrams quite often seem to miss the point!
 - 34% – 86% avg 66%